



FINDING A CLASS SUMMARY ON P&C and via WATTLE

<https://programsandcourses.anu.edu.au>

1 Search Programs & Courses

2 Catalogue Search

3 Class

4 View

3 Offerings and Dates

PROGRAMS AND COURSES / COURSES / MATH2301

COURSE Academic Year 2020

Games, Graphs and Machines

An undergraduate course offered by the **Mathematical Sciences Institute**.

MATH2301

Overview Study Fees **Class**

OFFERED BY Mathematical Sciences Institute

ACADEMIC CAREER UGRD

ANU COLLEGE ANU Joint Colleges of Science

COURSE CONVENER Dr Asilata Bapat

COURSE SUBJECT Mathematics

MODE OF DELIVERY In Person

AREAS OF INTEREST Mathematics

OFFERED IN Second Semester 2020

SEE FUTURE OFFERINGS See Future Offerings

Offerings, Dates and Class Summary Links

The list of offerings for future years is indicative only. Class summaries, if available, can be accessed by clicking on the View link for the relevant class number.

2020 2021 2022

Second Semester

CLASS NUMBER	CLASS START DATE	LAST DAY TO ENROL	CENSUS DATE	CLASS END DATE	MODE OF DELIVERY	CLASS SUMMARY
8424	27 Jul 2020	03 Aug 2020	31 Aug 2020	30 Oct 2020	In Person	View

Introduction

Learning Outcomes

Indicative Assessment

Workload

Requisite and Incompatibility

Fees

Offerings and Dates

1 2 Search for the Course

From P&C Website:

- 1 • Select **Search Programs & Courses**
- 2 • Select **Courses** on the Catalogue Search screen
- 2 • Enter Course name or Course code, click search button
- Select the Course from the results

From Wattle Course site:

- Click on the relevant Course Code link: [ASTR3005 Course outline](#)
- A new page will open with a link to the P&C Course Page

i Some Wattle course sites have more than one class summary link if they are co-taught, check that you have selected the correct course code

3 4 View Class Summary

- 3 • On the Course Page, click **Class Tab**
 - *Alternatively* you can select the Offerings and Dates menu item from the right hand menu bar
- 4 • Click on the **View** link in the Class Summary column of your Class Number for the chosen Year e.g. 2020 and Teaching Period e.g. Second Semester
 - If N/A is present, it indicates that the class summary has not been published

5 Print Class Summary

- 5 • On the Class Summary Page, click **Download** button to save all tabs into a PDF ready for printing

PROGRAMS AND COURSES / COURSES / MATH2301 / SECOND SEMESTER / 8424

CLASS SUMMARY | BACK TO COURSE DETAILS

Games, Graphs and Machines

An Undergraduate course offered by the **Mathematical Sciences Institute**.

MATH2301

Overview Assessment Submission **Contacts**

This course is designed to show some of the interdependence of mathematics and computing, and is designed for students in both computer science and mathematics.

Topics to be covered include:

Foundations - Relations on sets, including equivalence, partial order relations and relational databases; properties of functions, permutations, arithmetic of integers modulo n .

Grammars and Automata - Phrase structure grammars, finite state automata, and the connections between the language accepted by

CLASS NUMBER 8424 **TERM CODE 3060**

CLASS INFO

Unit Value 6 units

Mode of Delivery In Person

COURSE CONVENER Dr Asilata Bapat

LECTURER Dr Asilata Bapat

CLASS DATES

Class Start Date 27/07/2020

Class End Date 30/10/2020

Census Date 31/08/2020

Last Date to Enrol 03/08/2020

VIEW CLASS TIMETABLE

Download